

Webcam Quick Start Guide

Drivers, system requirements, step-by-step instructions, troubleshooting steps and contact information for additional help are located at: www.EESTrainers.com

Please watch the TASKit Setup Video prior to installation; located at:

MAC Users: http://eestrainers.com/setup_videos/mac.zip

PC Users: http://eestrainers.com/setup_videos/windows.zip

Webcam use without a driver is supported with the following systems, however for the zoom and capture features software installation is required:

- *MAC 10.0.5 .2 or above
- Linux: Fedora6, Ubuntu8.04, Debian, RedFlag, Mandriva 2008 or above.

If your computer has a built in webcam; after the Trainer camera has been installed open "CamApp" and choose "PC Camera" in the "Device" tab drop down menu.

Using the Camera:

MAC OSX (Operating System 10.5 and above)

1. Open QuickTime Player choose "File" then "New Movie Recording"
2. Locate the arrow at the bottom of the window, click it to view the dropdown menu and choose "2.0 USB Camera"

You are finished; detailed instructions are located at: www.EESTrainers.com

Downloading the Driver:

Windows Operating Systems:

Additional Help Steps are located at: <http://eestrainers.com>

1. Save camera driver to your desktop
2. Connect the camera to your computer and click on the Driver to begin installation.
3. When asked if you want to allow a program **from an unknown company to make changes to your computer**, choose "yes"
4. Choose "Next", then "Install"
5. Installation will begin
6. A window will open asking if you want to install this **device software**; choose "Install"
7. Choose "Yes" to restart your computer, then "Finish"
8. To launch the program, click the CamApp icon on your desktop
9. Choose "PC Camera" in the Device drop down menu

You are finished; detailed instructions are located at: www.EESTrainers.com



Do not improperly discard or throw into fire or flames.

Tested to Comply with Standards for CE (European Community)

Product complies with main requirements of 1995/5/EC and other relating instruction.